



2024 Mike Good Memorial Cup Rules

A. Registration/Format:

1. All players must be properly registered with a recognized US Soccer organization.
2. All age group/divisions will consist of pools/groups.
3. Tournament officials reserve the right to accept or deny teams based on prior league play and or other tournament history.
4. Tournament officials will place teams at their discretion, based on gender, age, and skill level
5. Teams will play a minimum of three games.
6. Age groups will be determined by 2024-2025 US Youth Soccer Birth Year Registration as listed below:

U15	2010	11 v 11
U14	2011	11 v 11
U13	2012	11 v 11
U12	2013	9 v 9
U11	2014	9 v 9
U10	2015	7 v 7
U9	2016	7 v 7
7. The Roster submitted at Tournament Registration will be the official Roster for the Tournament and may not be altered
8. Roster size limits are listed below:

U13 and older	22
U11 and U12	18
U9 and U10	16
9. Players may only be rostered on one team per age group. Players may be registered with two teams if they are different age groups, with the permission of the tournament director
10. Guest players are allowed from the same club/association, guest players from different club/association allowed at the discretion of the tournament director
11. Once tournament bracketing and schedules are complete, there will be no refunds, except at tournament director's discretion
12. Full payment of tournament fees is due by September 6th, 2024.

B. Check-in / Player passes

1. All teams will be required to check-in electronically before the tournament. Teams are required to have player passes available at the request of tournament officials.
2. A maximum of 3 coaches are permitted on the team side of the field and must be carded
3. Any team found to have used an ineligible player in any game shall forfeit all games by a 0-4 score and may not continue to take part in the tournament



C. Scheduling / Standings

1. Each team will play a minimum of three games in a preliminary round of games with the possibility of a semi-final and final games.
2. Tournament will be organized at the discretion of the tournament director or his designee
3. Organization of tournament pools will be determined by number of teams registered per age group or division
4. Teams will acquire the following points based on tournament results: 3 points for a win, 1 point for a tie, 0 points for a loss
5. Point tie-breakers in preliminary round will be in the following order: head to head, goal differential, goals for, goals against, most wins, penalty shootout
6. A maximum 6 goal differential will be counted in standings
7. Standings will be updated the at tournament site and online as soon as possible by tournament officials

D. Uniforms/Equipment

1. With the exception, of the goalkeeper, each player shall wear a unique number and similarly designed jerseys
2. Goalkeepers must wear colors that differentiate them from field players
3. All teams must provide an alternate jersey (pinnies are acceptable). In the event of a jersey color conflict, the home team (team listed first) will be required to change uniforms
4. Shin guards are mandatory and must be covered by a sock
5. No metal cleats are permitted
6. All equipment is subject to approval of the referee.

E. Laws of the Game:

**All matches must be played in accordance with FIFA Laws of the Game except as specifically modified for youth play by USSF, US Youth Soccer and US Club with certain Amendments as follows:

1. Substitutes must be at the midfield line at the stoppage in play. Unlimited substitutions for all age groups will be allowed with the consent of the referee. Each team may substitute at any stoppage in play, at the discretion of the referee. Substituted players may return to play in the game
2. Build-out line will be utilized for 9-U and 10-U age groups. Attacking teams must withdraw behind this line when a keeper takes possession of the ball either with his/her hands or feet. Once the keeper has released the ball opposing players may cross the line.
3. Punting or drop-kicking is prohibited for goalkeepers in 9-U and 10-U age groups
4. Intentional Heading is not permitted for 9-U, 10-U and 11-U age groups. Violation of this rule will be indirect kicks from the spot of the violation, an indirect from outside the penalty box if the violation takes place inside the penalty box
5. Duration of games will be two 25-minute halves for all age groups in all stages



6. Discipline will be as follows;
 - Red card: player/coach will be dismissed from the current game and possibly additional tournament games, at the discretion disciplinary committee.
 - Spectators may be ejected from the tournament cite for improper conduct, at the discretion of the tournament officials or referee

F. Final/Semi-final game overtime rules

1. Directly to FIFA style penalty kicks on the field or a nearby field as determined by a tournament official

G. Forfeits

1. A maximum 10-minute grace period will be allowed after scheduled kick-off time before a game forfeited.
2. A team failing to field five players for 9-U and 10-U, six players for 11-U and 12-U, or seven players for 13-U, 14-U and 15-U at that time shall forfeit the game. Forfeits will officially be scored as 0-4.
3. A team that fields an ineligible player shall forfeit all tournament games. There will be no refund for any team that fields an ineligible player

H. Referees:

1. Referees will be assigned by referee assignor
2. Assistant referees may be utilized according to availability starting at the highest age group and level
3. Referee will be responsible for filling out game report card. Game report card will consist of score and any cautions or sending offs.

I. Protests and Disputes

1. No protests on referee decisions will be heard, all referee decisions are final
2. All other protests or disputes may be heard at the discretion of the tournament director and his decisions are final

J. Awards

1. Award ceremonies will be conducted on or near the field immediately following the championship game
2. Awards will be handed out to by tournament officials



K. Inclement Weather Procedures

1. Tournament officials have the authority to postpone, shorten or cancel a game due to inclement weather
2. In the event of a lightning delay teams are asked to take cover but remain on site for the duration of the scheduled game
3. Tournament officials will contact team coaches/managers as soon as decisions are made
4. If weather conditions or the state of the fields make it impossible to carry out the tournament to its full extent, it is up to the tournament officials to make the necessary decisions concerning the rearrangement or cancellation of games for any reason. **Fees are non-refundable if games or the tournament are canceled for inclement weather, a portion of fee may be refunded at the tournament director's discretion.**